





3M Computer Science AFTER-SCHOOL CLUB

The 3M Computer Science After-school Club aims to equip 3 rural schools in economically disadvantaged areas of Suceava country, Romania with the necessary equipment to set-up 3 IT and media centres.

The school media centres will facilitate the Computer Science Afterschool club and equip over 600 children aged 6 to 14 with basic digital skills and prepare them for the future.

www.teaudromania.com



GOALS

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Founding 3 IT & Media centres in 3 rural underserved schools in Suceava county, Romania

Developing 3M Computer Science After-school Club





Engaging a minimum number of 103M employees in the education of vulnerable children

Delivering 45 online & 6 offline workshops of basic digital skills for children





Supporting 600 children aged 6 to 14 in rural areas with basic digital skills for the future

PROJECT TIMELINE & MILESTONES

SEPTEMBER 2022 Selection process & equipment purchases OCTOBER 2022 The set up of the 3 IT & Media centres within schools NOVEMBER 2022 - JANUARY 2023 Computer Science After-school Club - offline workshops

Milestone 1: NOVEMBER 2022

Field visits performed, final number of beneficiaries, offline workshops calendar established

FEBRUARY 2023 - JULY 2023 Computer Science online workshops

45 online workshops / 15 online workshops per school supported / an average of 3 online workshops per school per month

Milestone 2: MARCH 2023 Intermediary report & feedback

AUGUST 2023 Final follow up and sustainability plan

Milestone 3: AUGUST 2023 Final report, impact measurement & sustainability plan



OUR SCHOOLS AND BENEFICIARIES

1.294 children

Total number of beneficiaries across the three schools



Școala Gimnazială Nr. 2 Iaslovăț

349 children

Școala Gimnazială Ieremia Valahul Sasca Mare **423 children**

All photos are before implementing 3M project. Within Milestone 1, will provide Before/After images, as well as workshop schedule.



Școala Gimnazială Mihai Eminescu Bănești **522 children**









OUR IMPACT



Quantitative:

- number of beneficiaries
- ✤ workshops
- ✤ 3M volunteers engaged

Qualitative:

 impact on beneficiaries and communities